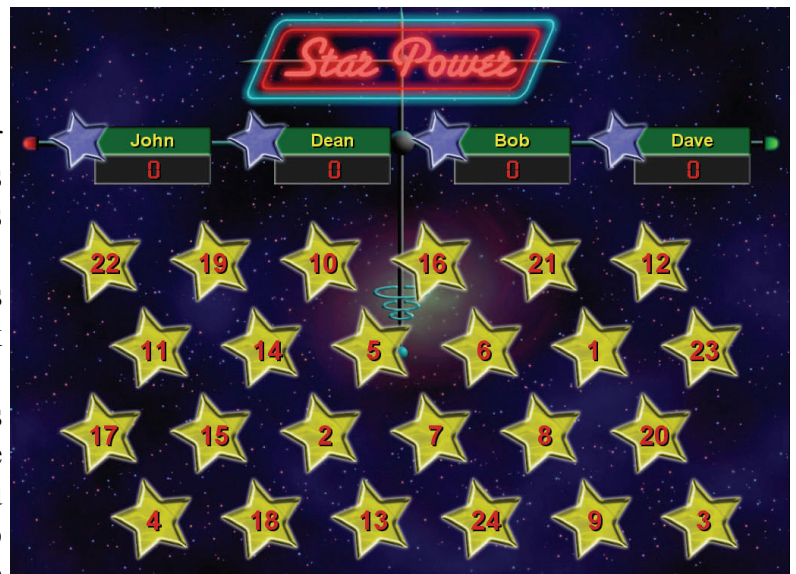




- ★ Exciting game of chance
- ★ Works with one to four players
- ★ Play just for fun or give away prizes
- ★ Out of this world graphics and sounds
- ★ Compatible with GSS-10 controller system
- ★ Set-up *free standing* or with GSS-4 player positions
- ★ Customize your game with Double Stars & Black Holes

Let's play *Star Power*:

It's as easy to set up the game, as counting your fingers. Choose the number of players or teams (one to four). Next choose the number of stars you want on the board. Select from four to twenty-four, depending upon the number of players and the length of the game you prefer. Next pick the number values that you want for your stars. For this you can choose from the built in choices *OR* input your own values. Now you can choose from zero to four Double Bonus Stars that you want in the game. Next you can select from zero to four Black Holes for your game. Black Holes take

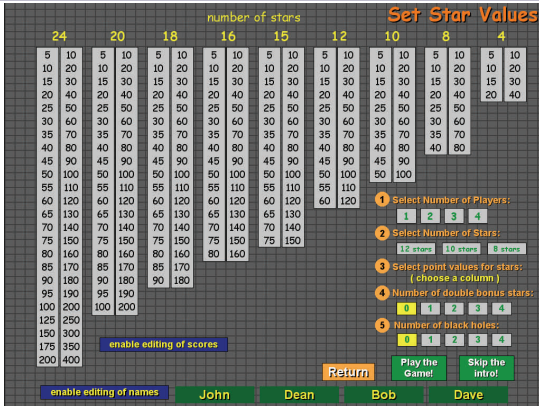


away points from the contestant who select them. Both Black Holes and Double Bonus stars are put in at random; even the operator doesn't know when they will appear. You can change the names for the contestants if you wish. Now you are ready to start the game by clicking on Skip the intro (to go right to the game) or Play the Game which will start the game right after the intro.

At this point you can either choose a player to go first or let the computer choose at random. Once the player is selected they pick the star that they want to "bank". The operator simply clicks on the number that was chosen and the star moves up to that player's "bank". Now the fun really begins! From this point on, the players go in order and choose their favorite from the remaining stars until all available stars are off the board. The Double Bonus Stars add to the excitement by adding the thrill of extra points, and Black Hole Stars in-sight the agony of losing points when they are picked.

There are four "Logo Screens" that allow you to splash the screen as you wish anytime during the game. You can show the available point values for the remaining stars at any time as well. Don't forget, the Star Power game runs with the GSS-10 controller and GSS-4 full size or compact player positions *OR* free standing with just a computer....the choice is yours.

Controller Menu Pages



Easy initial set-up page



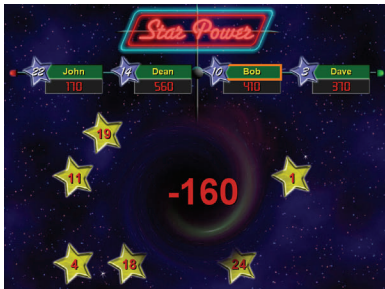
Controller page for operator during game

Audience screen shots as seen during game play:



Standard Star shown during game play

Double Star (operator chooses from one to four per game)



Black Hole (operator chooses from one to four per game)

Available Points Display (can be displayed any time)



Minimum System Requirements

- Processor: Desktop: 2.6 GHz Intel Pentium 4, Pentium D, Celeron, or AMD AthlonD
Laptop: 1.6 GHz Pentium M, Intel Core Duo, Celeron M, or AMD Mobile Athlon.
- Memory: 512 MB of RAM
- Hard drive capacity: 1GB available hard drive space
- CD/DVD Player: CD-ROM drive.
- Other Devices/Ports: USB port and a second RGB video output for extended desktop (audience screen)
- Operating System: Windows XP Home or Professional, Vista, Windows 7 or Mac OSX