

GSS-3000

Game Show System



- *Wireless Remote Control*
- *Sets up in Minutes*
- *Easy to operate*
- *LED Scoring 0-95*
- *Built in stands*
- *Cool Sound Effects*
- *Portable & Durable*
- *Interface with Game Show Producer software*

The totally awesome ***NEW*** version of our ever-popular *GSS-III*

The ***GSS-3000*** was designed to recreate the extremely popular *GSS-III*. The electronics are an upgraded version of the reliable ***Face-Off!*** introduced early in 2004. The outer cabinet is covered with durable black cabinet carpet. The base of the road case has built in legs that fold out to create a sturdy, stable table for the player positions. The system is configured as 2-two player position units. The wireless remote, controls scoring and other functions that makes it a breeze for the host to control during the show. Lightning fast Lockout by contestants keeps the action going. The microphones are automatically activated when a contestant locks outs (buzzes in). Scoring is in *5 point increments* and by the push of a button you can add *or* take away as many points as you wish before resetting.

more information on the other side...

Controlling the **GSS-3000** is as easy as the push of a button. Here are some of the program modes that are activated by simply pushing two buttons on the wireless remote control:

Auto Scoring/Reset: Increases score by 5 points (correct answer) or decreases scores by 5 points (wrong answer) and automatically puts system back into play mode. This is the default mode and is designed for quick and easy operation.

Manual Scoring/Reset: Increases score by 5 points (correct answer) or decreases points by 5 points (wrong answer) each time you press the corresponding button. Game resets when you push the "pass" button. Use this mode when you want to give different point values for each question.

Team Play: Programs player positions 1 & 2 to act as one player position and 3 & 4 to operate as the other. Use this mode for competing teams or men against women, etc.

Blackout Scores: Turns off the LED digital read outs. This is handy when you are playing games that don't need scoring or when you interface with game show Producer Software.

All Mics On: Turns on all four microphones. Use this when you want to allow any of the contestants to speak at any time.

Produce popular TV type Game shows: The **GSS-3000** is designed to interface with Game Show Producer Software (and future programs) giving you the tools you need to create fun, exciting and educational programs. This forward thinking compatibility adds an even greater value to your investment.

GSS-3000 system consists of: 2- Two Player positions units, 2- Power Supplies, 1- Wireless Remote Control, 4-Gooseneck Microphones, 2- Decorative Vinyl Skirts, Factoid & Trivia Book I, Game Show Mania Disc #1, One year warranty on parts and labor.

Other information about the GSS-3000:

Audio output is line level and hooks up to sound via standard 1/4 inch female connector. Separate level controls for Mic and Effects.

Wireless remote controller has capability of switching up to two optional 110volt relay packs.

Each of the two player position cabinets during transport: 38" wide x 17.5" deep x 13.5" high.

When set-up: 38" wide x 42" high (at highest point excluding microphones)

Each Two-player position unit weighs 70 lbs.



Wireless remote control

Designed and built in the USA by *Creative IMAGINEERING* the *Game Show Mania*® people 800 644-3141 (954) 316-6001

e-mail: info@creativeimagineering.com web address: www.gameshowmania.com

mailing address: 4153 SW 47th Avenue #146 Fort Lauderdale, FL 33314

Features and specifications subject to change without notice